

Maddison Manente

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PROFESSIONAL SUMMARY

Tech savvy and creative Designer, Illustrator, and Developer known for my can-do attitude, problem solving ability, upbeat nature, and rapid learning skills.

WORK EXPERIENCE

AMPLIFY

Illustrator - Contractor

Remote

Nov 2022 – Present

- Interpreted conceptual prompts to illustrate vector assets for use in educational interactive products.

HELLOSAURUS / ALL TOGETHER LABS INC.

Illustrator - Contractor

Remote

Mar 2022 – Sep 2022

- Created over 900 bespoke illustrated backgrounds and assets in over 20 different illustration styles in accordance with various brand and IP guidelines to be used in Hellosaurus interactive video content.
- Brainstormed interactive design solutions and iterated upon existing ideas.

FREELANCE DESIGNER

Self-Employed

Remote / Boston, MA

Jun 2021 – Present

- Designed, coded, and published logos, ads, and websites for clients in education and fitness industries.
- Communicated promptly and effectively with clients.

GBH

Games and Interactive Development Intern

Boston, MA

Jan 2021 – May 2021

- Developed interactive games and websites for various productions such as High School Quiz Show.
- Created proof of concept and documentation for a new Spine and game production workflow.
- Tackled problems and researched and implemented solutions with diligence.

GARRO STUDIOS, LLC

Assistant Instructor

Maynard, MA

Jun 2017 – Present (Part-time, Seasonal)

- Designed and taught painting, drawing, and character design lessons to children ages 5-16.

DECORDOVA SCULPTURE PARK AND MUSEUM

Visitor Services Associate

Lincoln, MA

Nov 2021 – Present (Part-time)

- Welcomed visitors with a friendly greeting, answered general questions, and maintained artwork security.

EDUCATION

PRATT INSTITUTE / PRATTMWP COLLEGE OF ART AND DESIGN

Brooklyn, NY / Utica, NY

Bachelors of Fine Arts in Communication Design with Highest Honors

May 2021

- Cumulative GPA: 3.9/4.0; President's List (8/8 semesters)
- Relevant Courses: Designing for Kids, Game Production, Digital Prototyping, Research Analysis & Process
- Pratt Gamelab Club (Vice President 2020-2021, Board Member 2019-2020)
- Awarded Easton Pribble Memorial Award (only 2 awarded to each PrattMWP class)
- Awarded Outstanding Freshman Award (only 3 awarded to each PrattMWP class)
- Chosen to represent my PrattMWP class of 2019 in a 20th Anniversary Alumni Exhibition at the MWPAI Museum in Utica NY in 2021 (one person chosen from each class from the past 20 years)
- Featured in GDUSA "Students to Watch in 2019"

SKILLS

Tools: Unity, Spine, Webflow, Wordpress, Illustrator, InDesign, Photoshop, After Effects, Figma, Miro

Languages: HTML, CSS, C#

Relevant Techniques and Practices: Game design documents and other documentation, playtesting, composition, color theory, value, grid systems, responsive design, 2D keyframe animation, time management